

## Year 4 – Art

Create <b><u>sketchbooks</u></b> to record their observations and use them to review and revisit ideas.	Improve mastery of art & design <b><u>techniques</u></b>	Learn about and take inspiration from notable <b><u>Artists</u></b> /architects/designers
<p><b><u>S1</u></b> I can use my sketchbook as a working document which develops throughout a unit of work and inspires/informs my artwork.</p>	<p><b><u>T1 – Drawing</u></b></p> <ul style="list-style-type: none"> <li>• I can draw for a sustained period of time.</li> <li>• I can develop skills of hatching and cross hatching to explore 3D work.</li> <li>• I can draw in proportion.</li> <li>• I can further develop my use of light/dark tones/textures/shadows within my drawing to create a realistic representation.</li> </ul>	<p><b><u>A1</u></b> I can look at and talk about the work of artists who use different mediums and identify what techniques may have been used.</p>
<p><b><u>S2</u></b> I can use my sketchbook to explore and experiment with previously taught or new skills and techniques.</p>	<p><b><u>T2- Painting</u></b></p> <ul style="list-style-type: none"> <li>• I can match and mix primary and secondary colours to make tertiary colours effectively.</li> <li>• I am beginning to understand that a colour wheel can be used to find harmonious, contrasting and monochromatic colour combinations.</li> <li>• I can understand how artists use warm and cool colour to express a mood in their work.</li> </ul>	<p><b><u>A2</u></b> I can create original pieces that are influenced by the studies of notable artists, architects or designers.</p>
<p><b><u>S3</u></b> I can comment on both my own and other artists' work/skills/techniques, explaining what I like and dislike and through exploration and experimentation begin to adapt skills/techniques/effects.</p>	<p><b><u>T3- Collage</u></b></p> <ul style="list-style-type: none"> <li>• I can experiment with a range of techniques such as cutting, tearing, overlapping, folding, crumpling, tearing, fraying and layering to create images.</li> <li>• I can select and arrange materials/textures/colours for a purpose and justify my choices.</li> <li>• I can confidently manipulate materials to create an intended texture or effect.</li> <li>• I can experiment with creating mood, feeling, movement and areas of interest using different media.</li> </ul>	<p><b><u>A3</u></b> I can recognise artistic techniques and use a wider range of artistic terminology to describe an artist's work</p>



	<p><b><u>T4</u> – Sculpture</b></p> <ul style="list-style-type: none"><li>• I am beginning experiment with changing the surface texture of a malleable material by impressing and carving.</li><li>• I can join clay using a slip. (E.g. Handles)</li><li>• Adapt work as and when necessary.</li><li>• I can use clay to create a simple functional form such as a pinch pot.</li></ul>	
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## Year 4 Coverage

<u>Autumn</u>	<u>Spring</u>	<u>Summer 1</u>
<u>Drawing</u>	<u>Painting &amp; Sculpture</u>	<u>Collage</u>
<u>Subject Specific Vocabulary</u>		
Create <u>sketchbooks</u> to record their observations and use them to review and revisit ideas.	Learn about and take inspiration from notable <u>Artist</u> /architects/designers	
Sketchbook, record, explore, experimentation, plan, collect, notes, annotate, techniques, artist, architect, designers, refer, inspire, inform, reflect, retrieve, develop	Artist (Please refer to artist progression document) techniques, replicate, like, dislike, prefer, notable, artist, architect, designer, discuss, feel, inspiration, share, review, reflect, evaluate.	
Improve mastery of art & design <u>techniques</u>		
<u>Drawing</u> Charcoal, three-dimensional, cross hatching, proportion, size, tone, texture, shadow, realistic		
<u>Painting</u> Names of different types of paints (please see above), tertiary colours, tertiary colour names, colour wheel, harmonious, contrasting, monochromatic, warm, cool		
<u>Collage</u> Select, arrange, justify, manipulate, feelings, expression, emotions, movement, fray		
<u>Sculpture</u> Texture, score, slip, pinch pot, design, adapt, purpose, functional		
<u>I will learn...</u>		
Create <u>sketchbooks</u> to record their observations and use them to review and revisit ideas.	Learn about and take inspiration from notable <u>Artist</u> /architects/designers	
<ul style="list-style-type: none"><li>▪ That a sketchbook is a working document.</li><li>▪ That a sketch book develops throughout a unit of work.</li><li>▪ That a sketchbook does not have to be 'perfect'.</li></ul>	<ul style="list-style-type: none"><li>▪ That a person that creates pieces of artwork is called an artist.</li><li>▪ That there are many different artists who use different techniques.</li><li>▪ The names of some artists that I have studied.</li></ul>	

<ul style="list-style-type: none"> <li>▪ That I can explore and experiment with new media/materials in my sketchbook.</li> <li>▪ That I can develop and refine techniques in my sketchbook.</li> <li>▪ How to refer to previous work in my sketchbook to retrieve skills and inform current piece of work.</li> <li>▪ How to annotate how a skill/technique/effect was created for future reference.</li> <li>▪ How to make notes in a sketchbook about techniques used by artists.</li> </ul>	<ul style="list-style-type: none"> <li>▪ How to observe and discuss real artwork.</li> <li>▪ How to identify and discuss the possible inspiration behind the artist's work.</li> <li>▪ How to identify the techniques that an artist has used to create a piece of artwork.</li> <li>▪ How to use suitable vocabulary surrounding the elements of Art (the ones that are relevant to the piece we are studying).</li> <li>▪ How to recreate the techniques shown in a piece of artwork of my own.</li> </ul>
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### Improve mastery of art & design **techniques**

#### **Drawing**

- How to maintain concentration and draw for longer amounts of time.
- That cross hatching is a drawing technique.
- That cross hatching can add a 3<sup>rd</sup> dimension to my drawing.
- How to draw in proportion.
- How to add to my drawings using light/dark tone, texture and shadow.
- That adding visual effects to my work make my drawing more realistic.

#### **Painting**

- How to confidently create secondary colours.
- That tertiary colours are made by mixing 1 primary colour with 1 secondary colour
- That there are 6 tertiary colours that are: yellow-orange, red-orange, red-violet, blue-violet, blue-green and yellow-green.
- How the colour wheel is made up and how it can be used to find colour combinations.
- That warm and cool colours can be used to express mood.

#### **Collage**

- How to justify my choices using vocabulary to explain the effect that they will create.



- How to select materials from a variety that when I put them together will convey feelings, expression, and movement e.g. if trying to convey anger there will be a range of tones of red used.
- That I can manipulate my materials to create a new texture/effect.
- That the way I arrange the selected materials, allow my artwork to convey feelings, expression, and movement.

### **Sculpture**

- How to use the clay tools to create effects of texture on my sculpture.
- That slip is a mixture of clay and water and can be used as a type of 'glue'.
- How to create a score and slip join.
- How to create a pinch pot.
- That I need to design a sculpture which has a purpose/functionality.
- That I may need to adapt my design in the making process.