



# Year 2 - Art

Begin to use sketchbooks to explore new ideas and revisit skills.				
Use a range of materials creatively to design and make products	Use drawing, painting, and sculpture to develop and share ideas, experience and imagination.	Develop a wide range of art and design <i>techniques</i> in using colour, pattern, texture, line, shape, form and space.	Learn about the work of a range of <u>artists</u> , craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	
M1 I can investigate different methods of designing; including drawing, investigating, evaluating and discussing to decide on methods, materials and processes.	iEI1 I can observe different artists by having the opportunity of seeing real art and identifying possible inspiration behind the artist's work.	<ul> <li>I can use graded pencils to explore shade on a gradient.</li> <li>I can select a pencil based on its label (2B, 6B etc.) for a purpose.</li> <li>I can experiment with creating a range of textures using a variety of different marks/lines/rubber</li> <li>I can create both large and small-scale observational drawings of natural or man-made objects.</li> <li>I can name different types of paint.</li> <li>I can add different materials to paint to produce different textural effects e.g. water, sand, glitter, sawdust, plaster, glue etc.</li> <li>I can use white and black paint to create tones of colours (tint and shade).</li> <li>I can use a wider range of brushes. Different sizes, different types.</li> <li>I can use colours with a purpose to create realistic paintings.</li> </ul>	A1 I can discuss and describe the work of notable artists, artisans and designers and begin to recognise different techniques within their work including drawing, collage, painting, use of ICT etc.	





M2 I can use a range of mediums to design products and decide on a preference.	IEI2 I can make art individually and collaboratively, sharing ideas for design, technique and use of materials.	<ul> <li>T2 - Collage</li> <li>I can learn how to make collage pictures by cutting, tearing and sticking varied papers and materials to a background.</li> <li>I can sort and group materials for different purposes in different ways/shapes, i.e. texture, colour, triangles etc.</li> <li>I can experiment with a range of media (paper, magazines, fabric, photocopies, crepe paper)</li> <li>I am beginning to experiment with texture by folding, crumpling, tearing and overlapping materials.</li> </ul>	A2 I can use some of the studied artists to create pictures in the style of their works, copying techniques to reproduce the art work.
M3 I can experiment with an increasingly wider range of materials to design and make products with control.	IEI3 I can confidently use a range of shapes within my artwork to realistically represent objects.	<ul> <li>T3 - Sculpture</li> <li>I can manipulate malleable materials in a variety of ways including rolling, cutting, pinching and kneading.</li> <li>I can manipulate and model materials to represent my idea.</li> <li>I can create a 3D sculpture using clay</li> </ul>	
	IEI4 I am developing my ability and understanding of drawing from imagination, observation and memory to design things, record observations, tell stories and express thought and feelings to others.		





# **Year 2 Topic Coverage**

Autumn 1  'Where In The World Is Knypersley?'  Autumn 2  'Where In The World Is Knypersley?'	Spring 1	Spring 2	Summer 1 'Bright Lights Big City'	Summer 2 'Bright Lights Big City'			
<u>Drawing / Painting</u>	<u>Collage</u>		<u>Sculpture</u>				
Subject Specific Vocabulary							
<u>Materials</u>	Ideas, Experiences	and Imagination	<u>Artists</u>				
Paper, newspaper, magazines, fabric, photocopies, crepe paper, tissue paper, PVA glue, glue sticks, scissors, creative scissors, HB pencil, graded pencils, rubbers, crayons, pastels, felt tips, chalk, charcoal, chalk, view finder, poster paint, water colour paints, powder paint, range of brush sizes, range of brush types, sand, glitter, black paint, white paint, clay, clay board, clay tools, wire tools, printing ink, laminated sheets for mono printing, fabrics, cotton, felt, thread, needle,		a story, emotions, collaborative, share, express, thoughts, magination, hapes, arrange,	Artist, artisan, designers, to names of some famous artifeel, create, copy, style, ins artwork, describe, opinion	sts, like, dislike, mood,			
<u>Techniques</u>							
Drawing							

# **Drawing**

Drawing tools, HB pencil, graded pencils, rubbers, crayons, focus, scale, large, small, proportion, imagination, memory, observation, still life, natural, man-made, light tone, dark tone, texture, patterns, lines, diagonal, bold, vertical, horizontal, create, shapes, 2D, flat, curved, straight,





patterns, simple, spotted, striped, visual, rough, smooth, bumpy, soft, hard, prickly, furry, flat, shiny, hairy, tone, dark, darker, shade, light, lighter, tint, soft, strong, harsh, share, review, reflect, evaluate

# **Painting**

Poster paint, water colour paints, powder paint, brush, thick, thin, hard, soft, bristles, hairs, range of brush sizes, range of brush types, sand, rubber, sponge, purpose, represent, realistic, tint, shade, glitter, black paint, white paint, explore, add materials, effect, texture, sawdust, glitter, sand, glue, plaster.

#### **Collage**

Cut, tear, crumple, fold, stick, paper, range of materials, fabric, media, paper, newspaper, magazines, fabric, photocopies, crepe paper, thin card, foil, tissue paper, felt, foam, background, texture, colour, objects, shapes, overlap, on top of, underneath, layers, texture, tactile, rough, smooth, bumpy, soft, hard, prickly, furry, flat, shiny, hairy, pattern, spotted, striped, simple, share, review, reflect, evaluate.

#### **Sculpture**

Model, build, design, make, create, join, manipulate, clay, malleable, squash, squeeze, pinch, knead, stretch, bend, twist, roll, pull, flatten, decorate, object, 3D, share, review, reflect, evaluate.

<u>I will learn</u>				
<u>Materials</u>	Ideas, Experiences and Imagination	<u>Artists</u>		
<ul> <li>How to investigate different methods of designing.</li> </ul>	<ul> <li>How to observe different artists by having the opportunity of seeing real art</li> </ul>	That an artist is someone who creates pieces of artwork.		
<ul> <li>How to design using drawing.</li> <li>How to decide on methods, materials and processes.</li> </ul>	<ul> <li>How to discuss/share thoughts and opinions about the artist's inspiration.</li> <li>How to identify my own inspiration from</li> </ul>	<ul><li>The names of some famous artists.</li><li>That people can have opinions about artwork.</li></ul>		
<ul> <li>How to use a range of mediums to design products and decide on my own preference.</li> </ul>	<ul><li>the artist work.</li><li>That a sketchbook is where I can explore and create artwork.</li></ul>	<ul> <li>That their opinion may differ to someone else's and this does not mean that either person is wrong.</li> </ul>		
<ul> <li>How to experiment with different types of materials.</li> </ul>	<ul> <li>That I can create art collaboratively, working with other members of my class.</li> </ul>	<ul> <li>How to say and discuss what they like and dislike about a piece of artwork.</li> </ul>		
<ul> <li>How to design and make products.</li> </ul>	<ul><li>That I can create art independently.</li><li>How to work independently.</li></ul>	<ul> <li>How to say and discuss what the artwork makes them feel.</li> </ul>		
	<ul> <li>That I can use shapes to represent objects.</li> </ul>	That artists create pieces of artworks in different styles.		





•	How to draw objects using shapes to	-	How to
	make them look realistic. to share and		artwork
	discuss my ideas for design.	•	How to
			OWD OF

 How to identify the style of a piece of artwork.

 How to copy this within a piece of their own artwork with guidance

# **Techniques**

### **Drawing**

- That pencils can be graded dependent upon how soft or hard the lead is.
- That lower graded pencils have hard lead and create lighter lines.
- That high graded pencils have softer lead and crate darker lines.
- How to use graded pencils to experiment with light and dark tones.
- How to select and use the drawing tool suitable for my work
- That a drawing can be made more detailed by adding texture. (marks, lines, rubber)
- That scale refers to the size of the artwork.
- How to draw objects on different scales.
- That I can draw from observation (recreating a picture of something that is in front of me).
- That human objects are made by man and that natural objects are within nature.

### **Painting**

- That there are different types of paint.
- How to name and identify different types of paints used.
- That different brush types and sizes can be used for effect.
- How to use different types and sizes of brushes for effect.
- How to select and use colours to represent real life ideas and objects.
- How to confidently mix secondary colours.
- That adding white to a colour will make a new lighter tone (tint).
- That adding black to a colour will make a new darker tone (shade).
- That when you add other materials to paint it creates texture.
- How to add other materials to paint to change the effect.





#### Collage

- That a collage is a piece of artwork that is created using a range of materials stuck to a background.
- How to cut, tear and stick varied papers and objects to a background.
- That materials in a collage should overlap.
- How to cut materials for a collage.
- How to cut accurate shapes for my collage.
- How to tear materials for a collage.
- How to group/sort materials based on their properties. E.g. colour, texture, shape etc.
- That texture describes the appearance and feel of the surface.
- That I can change the texture of a material.
- How to experiment with the arrangement materials before stick them down.
- How to stick varied materials to a background.

## <u>Sculpture</u>

- That malleable means that an object can be forced into a new shape without breaking.
- How to use malleable materials such as PlayDoh and salt dough.
- How to manipulate malleable materials e.g. rolling, cutting, pinching, kneading.
- That 3D stands for three dimensional.
- How to design my model before attempting to make it.
- How to decorate a model with materials and colour to make it fit for purpose.
- How to share/present and discuss my work.
- How to reflect on and evaluate my work with support.