



## Reception – Art

Use a range of <b>materials</b> to design and make products.	Use drawing, painting, and sculpture to develop and share <b>ideas, experience and imagination</b> .	Develop a wide range of art and design <b>techniques</b> in using colour, pattern, texture, line, shape, form and space.
M1 Return to and build on their previous learning, refining ideas and developing their ability to represent them. EAD	E1 Explore, use and refine a variety of artistic effects to express their ideas and feelings. EAD	T1 Explore, use and refine a variety of artistic effects to express their ideas and feelings. EAD
M2 Explore, use and refine a variety of artistic effects to express their ideas and feelings. EAD	E2 Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Suggested tools: pencils for drawing and writing, paintbrushes, scissors, knives, forks and spoons. PD	T2 Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Suggested tools: pencils for drawing and writing, paintbrushes, scissors, knives, forks and spoons. PD
		T3 Return to and build on their previous learning, refining ideas and developing their ability to represent them. EAD



## Reception Topic Coverage

Autumn Term		Spring Term		Summer Term	
<u>Subject Specific Vocabulary</u>					
<u>Materials</u>		<u>Ideas, Experiences and Imagination</u>		<u>Techniques</u>	
<p>Build, make, up, across, next to, on top of, underneath, between, over the top of, materials, purpose, product, range of resources, tools, scissors, pencils, hold, two fingers and a thumb, glue, tape, cardboard, tubes, boxes, shape, make, join, safely, explore, colour, design, feel, build, share, guided discussion.</p>		<p>Show, events, people, objects, personal experience, choose, colour, purpose, mark making, pencil, dominant hand, represent own ideas, thoughts, feelings, share, guided discussion.</p>		<p><b>Collage</b> - <i>texture</i>, create, experiment, investigate, put together, new effect (change), <i>rough, smooth, bumpy, soft, hard</i>, manipulate, squash, squeeze, scrunch, stretch, bend, snap, twist, roll, pull, flatten, paint, mix, achieve, effect.  <b>Drawing/Colour</b> – texture, feel, show, <i>rough, smooth, bumpy, soft, hard</i>, red, blue, yellow, green, orange, pink, purple, black, white, brown, mix, explore, pencil, hold, grip, control, share, discuss.  <b>Painting</b> – tools, select, best, change, <i>lines, straight, curved, long, short, texture, rough, smooth, bumpy, soft, hard</i>, tools, brush, finger,</p>	



		<p>cotton bud, stick, natural, share, guided discussion.</p> <p><b>Sculpture</b> - build, make, up, across, next to, on top of, underneath, between, over the top of, tools, select, shape, join, materials (names).</p> <p><b>Printing</b> – load, paint, apply, surface, make, repeated, pattern, print, colour, red, blue, yellow, green, orange, pink, purple, black, white, brown, objects, natural, leaves, sponges, corks, hands, feet, share, guided discussion.</p>
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**I will learn...**

<b><u>Materials</u></b>	<b><u>Ideas, Experience and Imagination</u></b>
<ul style="list-style-type: none"> <li>• The names of a range of different materials.</li> <li>• What I want to make with a given material.</li> <li>• How to share my own ideas and thoughts.</li> <li>• How to choose which material to use to represent my ideas.</li> <li>• How to describe the texture of the material e.g. hard, soft, smooth, bumpy, rough.</li> <li>• How to join different materials with refinement.</li> <li>• How to use materials to express my ideas and feelings.</li> </ul>	<ul style="list-style-type: none"> <li>• How to pick up, hold and use a pencil competently.</li> <li>• How to pick up, hold and use a paint brush competently.</li> <li>• How to pick up, hold and use scissors competently.</li> <li>• How to mark make using different mediums e.g. pencils and paint.</li> <li>• That my marks mean something/are there to show my ideas, feelings, and experiences.</li> <li>• How to create simple representations of my own experiences e.g. drawings/paintings of events, people and objects that mean something to me.</li> <li>• That my ideas, opinions, marks, and Artwork are important.</li> <li>• That different colours can be used to show different purposes e.g. yellow for the sun.</li> <li>• How to choose an appropriate colour that represents the purpose of my Artwork.</li> <li>• How to share and discuss my work.</li> </ul>



## Techniques

### **(Artistic effects to be covered across the year):**

#### **Drawing**

- That colours can be mixed and when it is mixed it changes.
- How to explore by mixing colours.
- That there are different ways to hold a pencil.
- That the closer to the point that I hold my pencil the more control I have.
- How to hold a pencil using two fingers and a thumb, with increasing control.

#### **Painting**

- That there are wider range of simple tools that can be used when painting e.g. brush, cotton bud, finger, stick etc.
- How to use these tools to paint.
- How to change work where necessary.
- That using different techniques can make paint look like different textures.
- How to use techniques to make paint look like different textures.
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#### **Collage**

- That materials and the way that they look can be changed.
- That tools can be used to shape and join materials.
- How to shape materials using scissors with support.
- How to join materials using tools with support.
- How to plan what I would like a material to look like.
- How to manipulate materials e.g. squash, squeeze, scrunch, stretch, bend, snap, twist, roll, pull, flatten.
- How to change materials by adding other mediums e.g. painting them.
- That materials and the way that they feel can be changed.
- How to add mediums to materials to give them a different texture e.g. glue can be added to make something that was rough to become smooth.



### **Sculpture**

- That there are different techniques that I can use when working with materials. e.g. cutting, tearing.
- That there are different tools that I can use to shape materials.
- How to shape the materials that I am using.
- How to join materials together.
- That by shaping and joining the materials together I am making the model balance/more secure.

### **Printing**

- That to print I need to add paint and pressure to an object on a flat surface.
- How to print using paint.
- That I can print using a range of colours.
- How to print using a colour that is fit for purpose.
- That different materials can be used to print.
- How to print using a limited selection of different materials.